

<b>PUBLISHER:</b>			
<b>SUBJECT:</b>		<b>SPECIFIC GRADE:</b>	
<b>COURSE:</b>		<b>TITLE</b>	
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<b>SE ISBN:</b>		<b>TE ISBN:</b>	

## NON-NEGOTIBLE EVALUATION CRITERIA

**2016-2022**  
**Group III - Visual Arts**  
**General Art I**

<b>Equity, Accessibility and Format</b>				
Yes	No	N/A	CRITERIA	NOTES
			<b>1. INTER-ETHNIC</b> The <b>instructional</b> materials meets the requirements of inter-ethnic: concepts, content and illustrations, as set by WV Board of Education Policy (Adopted December 1970).	
			<b>2. EQUAL OPPORTUNITY</b> The instructional material meets the requirements of equal opportunity: concepts, content, illustration, heritage, roles contributions, experiences and achievements of males and females in American and other cultures, as set by WV Board of Education Policy (Adopted May 1975).	
			<b>3. FORMAT</b> This resource is available as an option for adoption in an interactive electronic format.	
			<b>4. BIAS</b> The instructional material is free of political bias.	

## GENERAL EVALUATION CRITERIA

### 2016-2022 Group III - Visual Arts General Art I

The general evaluation criteria apply to each grade level and are to be evaluated for each grade level unless otherwise specified. These criteria consist of information critical to the development of all grade levels. In reading the general evaluation criteria and subsequent specific grade level criteria, **e.g. means “examples of” and i.e. means that “each of” those items must be addressed.** Eighty percent of the general and eighty percent of the specific criteria must be met with I (in-depth) or A (adequate) in order to be recommended.

(Vendor/Publisher) SPECIFIC LOCATION OF CONTENT WITHIN PRODUCTS	(IMR Committee) Responses				
	I=In-depth, A=Adequate, M=Minimal, N=Nonexistent	I	A	M	N
	<i>In addition to alignment of Content Standards and Objectives (CSOs), materials must also clearly connect to Learning for the 21<sup>st</sup> Century which includes opportunities for students to develop:</i>				
<b>Next Generation Skills:</b>					
<b>Thinking and Problem-Solving Skills</b>					
<i>Visual Arts content will</i>					
	1. provide problem-solving skills for students to create art relative to a variety of subject matter.	I	A	M	N
	2. provide tools to analyze symbols and communicate ideas in art based on the elements of the art and principles of design.	I	A	M	N
	3. provide examples and opportunities to experiment with forms, structure, materials, concepts, media and art-making approaches.	I	A	M	N
<b>Information and Communication Skills: Literacy in the Arts</b>					
<i>The instructional materials will include multiple strategies that:</i>					
	4. present aesthetic information; artistic statements; and/or artistic critique of artworks in varied formats.	I	A	M	N

	5. identify how artifacts and artworks, that are collected, preserved or presented by artists or other venues, communicate meaning, record history and connect cultures.						
	6. provide resources for independent student exploration.						

**Personal and Workplace Productivity Skills**

*For students mastery of content standards and objectives, the instructional materials will provide students with opportunities to:*

	7. practice time-management, project management, and safe use of tools and materials in learning situations.						
	8. conduct research, validate sources, and report ethically on findings.						
	9. identify, evaluate, and apply appropriate technology tools for a variety of purposes and outcomes.						
	10. engage in self-directed and cooperative learning through art production and aesthetic inquiry.						

**Developmentally Appropriate Instructional Resources and Strategies**

*For student mastery of content standards and objectives, the instructional materials provide:*

	11. grade level appropriate questions for students to analyze concepts and make cross-curricular connections.						
	12. varied strategies for students to link prior knowledge and deepen understanding of concepts and techniques.						
	13. multiple approaches to differentiate instruction						
	14. supplemental visuals that correspond with lessons.						

**Life Skills**

*For student mastery of content standards and objectives, the instructional materials will provide students with opportunities to:*

	15. explore a variety of perspective and/or methods for art creation.						
	16. engage in open-ended discussions about art.						

	17. promote student art production in a variety of settings (i.e. collaboration, visual dialogue, studio work, etc.)					
<b>Assessment</b>						
<i>Instructional materials provide:</i>						
	18. provide resources for a balanced approach to assessment including diagnostic, formative and summative assessments in multiple formats (i.e., rubrics, performance tasks, student self-reflections, open-ended questions and/or portfolio evaluation).					
<b>Organization, Presentation and Format</b>						
<i>Instructional materials provide:</i>						
	19. information that is organized logically and provides a sequence of the elements of art and principles of design.					
	20. media that must enhance and support instruction and learning.					

## SPECIFIC EVALUATION CRITERIA

### 2016-2022 Group III - Visual Arts General Art I

Art I is designed to reinforce and build on 21<sup>st</sup> Century Knowledge and Skills developed by the K-8 Visual Arts Content Standards and Objectives. Students produce two-dimensional and three-dimensional artworks using a variety of media, techniques, technology, and processes. They relate art skills and strategies to other disciplines, various cultures, major art movements, and historical periods. They practice responsible workplace skills and review career options which encompass 21<sup>st</sup> Century content, literacy and life skills.

#### **Standard 1: Media, Techniques and Processes**

Students will identify media and materials used in creating art; understand processes and techniques in creating art; apply problem-solving skills in creating two-dimensional and three-dimensional works of art; and use materials and tools in a safe and responsible manner. This standard addresses knowledge, comprehension, and application levels of Bloom's Taxonomy as well as 21<sup>st</sup> century communication skills, health and wellness issues.

#### **Standard 2: Elements of Art and Principles of Design**

Students will identify selected elements of art and principles of design as they related to art and the environment; understand qualities of elements of art and principles of design as they apply to two-dimensional and three-dimensional objects and artworks; apply elements of art and principles of design as they relate to the problem-solving skills in the creation of art; and communication expressive ideas that demonstrate an understanding of structures and functions in art. This standard address knowledge, comprehension, and application levels of Bloom's Taxonomy as well as 21<sup>st</sup> century content.

#### **Standard 3: Subject Matter, Symbols and Ideas**

Students will identify symbols and ideas to communicate meaning in art; determine potential content for artworks; and apply problem-solving skills when creating art relative to subject matter, symbols, and ideas. This standard address application, analysis, synthesis, and evaluation levels of Bloom's Taxonomy and as well as 21<sup>st</sup> century information and media literacy skills.

#### **Standard 4: Art History and Diversity**

Students will identify how the visual arts have a history and specific relationship to culture; analyze works of art that reflect different styles and time periods; and demonstrate an understanding of how history, culture, and the arts influence each other. This standard addresses the analysis, synthesis, and evaluation levels of Bloom's Taxonomy as well as 21<sup>st</sup> century content skills in global awareness, civic literacy, and economic impact of the visual arts.

#### **Standard 5: Reflection and Analysis**

Students will identify multiple purposes for creating works of art; analyze contemporary and historic meanings in specific artworks through culture and aesthetic inquiry; and describe and compare a variety of individual responses to their artworks and to artworks from various eras and cultures. This standard addresses all levels of Blooms Taxonomy as well as 21<sup>st</sup> century skills that include civic literacy, economic literacy, and systems thinking.

#### **Standard 6: Multi-disciplinary Connections**

Students will identify characteristics of the various arts and other disciplines; and analyze by comparing and contrasting connections between disciplines. This standard addresses synthesis and transfer levels of Bloom's Taxonomy as well as 21<sup>st</sup> century skills in media literacy and life skills. gd

For student mastery of content standards and objectives, the instructional materials will provide students with the opportunity to

(Vendor/Publisher) SPECIFIC LOCATION OF CONTENT WITHIN PRODUCTS	(IMR Committee) Responses						
	I=In-depth, A=Adequate, M=Minimal, N=Nonexistent	I		A		M	N
<b>Media, Techniques and Processes</b>							
	1. distinguish among a variety of two-dimensional and three-dimensional media, techniques and processes.						
	2. communicate original and personal ideas in a variety of media, techniques, and processes to create two-dimensional and three-dimensional artworks.						
	3. use materials, tools, and technology in a safe and responsible manner.						
<b>Elements of Art and Principles of Design</b>							
	4. identify similarities and differences in two-dimensional and three-dimensional visual art based on the elements of art and principles of design.						
	5. analyze design structures and functions of two-dimensional and three-dimensional artworks.						
	6. create two-dimensional and three-dimensional artworks based on elements of art and principles of design using appropriate media, processes, and techniques to solve specific problems.						
	7. critique art works to demonstrate an understanding of elements of art and principles of design.						
<b>Subject Matter, Symbols and Ideas</b>							
	8. research how past and current cultures have used content and symbolism to express ideas in artwork.						
	9. employ subjects, themes, symbols, and ideas in artworks.						

	10. apply problem-solving skills in the creative process selecting subjects, symbols, and ideas for use in their own artwork.						
<b>Art History and Diversity</b>							
	11. examine the historical and cultural backgrounds used of various artwork within the media.						
	12. research different styles of artwork and time periods in art history.						
	13. examine the relationship of artworks to one another in terms of history and culture.						
<b>Reflection and Analysis</b>							
	14. investigate reasons for creating and the function of a variety of types of artworks.						
	15. analyze and discuss how and why specific works were created.						
	16. use a critical process to draw comparisons between their artwork and historical or cultural artworks.						
<b>Multi-disciplinary Connections</b>							
	17. compare and connect the creative processes used in visual arts to other disciplines.						
	18. research and analyze another subject area to identify similarities and differences in comparison with the discipline of visual art.						